package slateboard;

//package Test2;

import java.io.\*;

class MainMenu

{

public MainMenu() throws Exception

{

System.out.println("\t======================");

System.out.println("\tFILE SHARING-MAIN MENU");

System.out.println("\t======================");

BufferedReader br = new BufferedReader(new InputStreamReader(System.in));

System.out.println("Choose one of the following:");

System.out.print("1-Connect as Server.\n2-Connect as Client.\n3-Exit.\n\n");

System.out.print("Enter number: ");

int i = Integer.parseInt(br.readLine());

if (i>0 && i<4)

{

switch(i)

{

case 1:

System.out.println("\t===SERVER===");

Server server = new Server();

break;

case 2:

System.out.println("\t===CLIENT===");

Client client = new Client();

break;

case 3:

System.out.println("\t===SYSTEM EXIT===");

System.exit(1);

break;

default:

System.out.println("You have not entered correct choice.Program terminated!!!");

}

}else System.out.println("Wrong Choice.");

}

}